

	<b>Autumn 1</b>	<b>Autumn 2</b>	<b>Spring 1</b>	<b>Spring 2</b>	<b>Summer 1</b>	<b>Summer 2</b>
<b>Y1</b>	Art and Design	Design and Technology	Art and Design	Design and Technology	Art and Design	Design and Technology
	Drawing: Make your mark	Textiles: Puppets	Painting and Mixed Media: Colour splash	Structures: Constructing a windmill	Sculpture and 3D: Paper play	Cooking and nutrition: Fruit and Vegetables
<b>Y2</b>	Art and Design	Design and Technology	Art and Design	Design and Technology	Art and Design	Design and Technology
	Craft and design: Map it out	Structures: Baby Bear's chair	Painting and mixed media: Life in Colour	Mechanisms: Fairground wheel	Sculpture and 3D: Clay houses	Mechanisms: Making a moving monster
<b>Y3</b>	Art and Design	Design and Technology	Design and Technology	Art and Design	Art and Design	Design and Technology
	Painting and mixed media: Prehistoric painting	Textiles: Cross-stitch and applique	Structures: Constructing a castle/fort	Sculpture and 3D: Abstract shape and space	Drawing: Growing artists	Cooking and nutrition: Eating seasonally
<b>Y4</b>	Art and Design	Design and Technology	Art and Design	Design and Technology	Art and Design	Design and Technology
	Craft and design: Ancient Egyptian scrolls	Structures: Pavilions	Painting and mixed media: Light and dark	Mechanical systems: Making a slingshot car	Drawing: Power prints	Electrical systems: Torches
<b>Y5</b>	Design and Technology	Art and Design	Design and Technology	Art and Design	Design and Technology	Art and Design
	Electrical Systems: Doodlers	Sculpture and 3D: Interactive	Mechanical systems: Making a pop-up	Drawing: I need space	Cooking and nutrition: What could	Painting and mixed media: Portraits

		installation	book		be healthier?	
Y6	Art and Design	Design and Technology	Art and Design	Design and Technology	Art and Design	Design and Technology
	Craft and design: Photo opportunity	Textiles: Waistcoats	Drawing: Make my voice heard	Structure: Playgrounds	Sculpture and 3D: Making memories	Digital world: Navigating the world